### Storm: layer 2/3 storage & messaging

or «a favorite shitcoins use case is being destroyed with Bitcoin L2»

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# Bitcoin.

#### #AltSeasonTerminated

#### Dr Maxim Orlovsky [LNP/BP] @dr\_orlovsky · Aug 16

A new and shiny piece of Bitcoin technology is out: #Storm: L2/L3 distributed storage & messaging with economic incentives leveraging LNP/BP ecosystem. No ICO and tokens are present! :)

Read more github.com/storm-org/stor... and give your feedback and comments!

7:44 PM · Aug 17, 2019 · Twitter for Android

Your favorite shitcoins usecase is being built on top of

 $\sim$ 

#### Problem: storage

- Lightning Network channel state history
- Eltoo channel state
- Scriptless scripts
- Single-use seals off chain data
- ... much more

We need economic incentives for all of that!!!

### Can it be trestles but guaranteed?

Yes, by utilizing

- Probabilistically checkable proofs
- HTLCs
- PBST

### Setting

- Bob stores data for Alice
- Bob must be compensated if Alice fails to keep the data

Bob may encrypt the data, split the data across different Alice(s)etc

• Alice must be guaranteed to receive Bobs money if she stored the data – no matter if Bob is still interested in receiving the data or running with the data away without paying once he has the data

### Intuition for core "tricks"

- utilizing probabilistically checkable proofs
- his payment

• Bob can proof the fact that he has the data in a succinct way both to Alice and on-chain with the current Bitcoin script by

 Alice gets obscured data from Bob encrypted with his yet unknown public key and is able to decrypt them only when the Bob takes

### Probabilistically checkable proofs



#### Steps

- Bob stores data for Alice
- Alice puts payment and Bob p contract

• Alice puts payment and Bob puts stake under escrowed time locked



#### Legend:





Hash value of everything that follows after this sign



Secret (like decryption key)



OP\_CSV

#### Steps

- Bob stores data for Alice
- contract
- They pre-sign partial transactions for different scenarios

• Alice puts payment and Bob puts stake under escrowed time locked

## Closing scenarios: Alice timeout



• If Alice forgets about her data, Bob still takes the payment for storage and his stake back



- Bob encrypts Alice data with some public and private key pair
- Bob constructs special PCP proof showing Alice that he has really encrypted the original data







## Closing scenarios: cooperative

#### HTLC settlement transaction (pre-signed by Bob)



nTimeLock:

- If Alice is happy with Bob's proof, she signs pre-signed Bob's transaction.
- When Bob claims funds from #0 output, he reveals encryption key, so Alice is able to decrypt her data

## Closing scenarios: cooperative

#### HTLC settlement transaction (pre-signed by Bob)



nTimeLock:

 If Alice is happy with Bob's proof, she signs pre-signed Bob's transaction

• If Bob disappears after that, Alice will be able to get her money back plus Bob's stake to compensate the loss of the data

## Closing scenarios: non-cooperative

HTLC fallback transaction (pre-signed by Alice)				
•	put from the isaction via option. Bob	<ul> <li>#0</li> <li>- appeal: stake and some pre-defined portion of reward go to Bob if he can proof that he still holds Alice data</li> <li># 2 # Bob</li> <li>- default: <ul> <li>stake+reward*factor* go back to Alice after some delay</li> <li># Alice</li> </ul> </li> </ul>		
nSequence:		<pre>#1 the rest of reward go back to Alice anyway, as a compensation for client dissatisfaction # Alice</pre>		
nTimeLock:				

 If Alice is not happy with Bob's proof, she signs another presigned Bob's transaction

with it, after some delay she will
get both her money and Bob's stake
to compensate the loss of the data

## Closing scenarios: non-cooperative

HTLC fallback transaction (pre-signed by Alice)				
spends output from the funding transaction via the multisig option		<b>#0</b> <b>– appeal:</b> stake and some pre-defined portion of reward go to Bob if he can proof that he still holds Alice data		
Alice	Bob	# 2 # Bob		
		<pre>- default: `stake+reward*factor` go back to Alice after some delay # Alice</pre>		
		#1 the rest of reward go back to Alice anyway, as a compensation for client dissatisfaction		
nSequence:		# Alice		
nTimel ock:				

- If Alice is not happy with Bob's proof, she signs another pre-signed Bob's transaction
- Bob can appeal to that and prove that he has actually kept the data. He has to provide a pre-image composed of parts of the data selected according to the Alice public key exposed to Bob by this closing transaction
  - In this case Bob still gets his stake back plus the reward (or part of the reward, since Alice as a client is unhappy)



### Bob's proof of data storage

- small portion of the source data.
- included into HTLC fallback tx by Alice as a hash lock.

• At setup time Alice uses her newly-derived public key for both funding transaction output and deterministic definition of some

• This portion of the data is double-hashed to 160-bit hash and

• When Bob wants to prove that he still has the data available, he see the published HTLC transaction, extracts Alice public key and uses it to get the same deterministic piece of the source data as Alice. Bob computes a single hash on the data, which gives him a preimage to unlock the hash lock from the HTLC transaction output before Alice will spend it (Alice's branch is timelocked).

## Closing scenarios: non-cooperative

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### Why important?

- Incentivization for watchtowers and other schemes
- Potentially can be done on top of Lightning Network: zero transactions will reach blockchain

• Alice needs to store only seed phrase to keep all here L2/L3 data

#### Limitations

- providers
  - adjustable parameter in each case
  - reputation system for storage providers may help
  - required

• The same security assumptions as for ZP: proofs are probabilistic

• Bob can cheat with hash of the decryption key. ZK can be used to avoid that, but this will be very computationally-expensive.

• Tradeoff between protecting data storage providers from DDoS attacks and protecting clients from being wrong-treated by data storage

• storage redundancy for critical data for anonymous providers is

#### What's next?

Potentially can be done on top of Lightning Network: zero transactions will reach blockchain

#### To find out more

- https://github.com/storm-org/storm-spec
- August/017269.html
- and-bitcoin-12-13-file-storage

#### • <a href="https://lists.linuxfoundation.org/pipermail/bitcoin-dev/2019-">https://lists.linuxfoundation.org/pipermail/bitcoin-dev/2019-</a>

# • https://bitcoinmagazine.com/articles/dr-maxim-orlovsky-on-storm-

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